

Notes

Earnings – Edit

Screen defaults to the first code in the edit state. User clicks code or the edit icon next to the desired code and the screen refreshes displaying the editable information. User can add an earning code by clicking the Add Earning button.

If field validation is enabled for this screen, it will display as the user tabs or clicks into the next field. In the default state of this screen, the Cancel and Save buttons do not display. Only if the user makes a change in a field will the buttons display.

By default, the Advanced Settings Information and Global Settings areas are collapsed.

First editable field on the screen has a yellow background. Color number is: #ffeed1.

For watermarking, if applicable, Font color for watermarking is Light Gray #c9cacb, italics.

**User action:** User clicks the earning code  
**Behavior:** The screen refreshes and displays earning code information.

**User action:** Clicks edit icon.  
**Behavior:** The screen refreshes and displays editable earning code information.

**User action:** Clicks add button.  
**Behavior:** The Add earnings modal window displays.

**User action:** Clicks delete button.  
**Behavior:** The code with no history is deleted. This code will not display in the pull-down menu. The Confirm delete modal window displays.

**User Action:** Clicks the Calculate On button.  
**Behavior:** The earning code is calculated.

**User Action:** Clicks the Calculate Off button.  
**Behavior:** The earning code is not calculated.

**User Action:** Clicks the Save button  
**Behavior:** The information is saved.

**User Action:** Clicks the Cancel button  
**Behavior:** The information is discarded.

The screenshot shows the Paycor interface for editing an employee's earnings. The main header includes 'paycor 12' and navigation links like 'Home', 'Payroll', 'Time & Attendance', 'HR & Benefits', and 'Reporting'. The employee profile for Maryann Deangelo is visible at the top. The 'Additional Earnings' modal is open, showing a list of codes on the left and a detailed form for code 1099 on the right. The form includes fields for Code, Description, Hours (8.0), Amount (50.00), Rate, and Factor. A 'Calculate' button is set to 'ON'.

**PLEASE NOTE: Wireframes are for screen layout only (field label, field position on screen, button label and position on screen). All screen text, field length and menu width is for LAYOUT PURPOSES ONLY and should not be considered final.**

## Notes

**Code Has History modal window**

If a user clicks the delete icon corresponding to a disabled earning code, this modal window displays advising the user that they cannot delete this code because it has history in the system. If they no longer need this code, they can turn it off and it will no longer calculate. The user can still view the code history.

Modal window title: Arial, Bold, Charcoal Grey #4c4d4f, 12px  
Text: Code Has History

Copy: Arial, Regular, Charcoal Grey #4c4d4f, 13px  
Text: You cannot delete this code because it has history in the system. If you no longer need this code, you can turn it off and it will no longer calculate.

Do you want to turn off this code now?

Buttons: Primary button: Yes (Yes-standard.png), secondary button: No (No-pressed.png)

For guidelines on creating modal windows, see the Enterprise 2.0 User Interface Standards, sections on Modal Windows and Light boxes.

**User action:** Clicks Yes.

**Behavior:** The code is disabled and user returns to the previous screen.

**User action:** Clicks No.

**Behavior:** No changes are saved and modal window disappears. The user returns to the previous screen.

The screenshot displays the 'Employees' management interface. At the top, there are navigation options like 'Hire Employee' and 'Mass Edit'. Below, a list of employees is shown, with one selected. The main area shows the 'Additional Earnings' configuration for a 'Commission' code. A modal window titled 'Code Has History' is overlaid on the screen, containing the following text:

**Code Has History**

You cannot delete this code because it has history in the system. If you no longer need this code, you can turn it off and it will no longer calculate.

Do you want to turn off this code now?

Buttons: No, Yes

**PLEASE NOTE: Wireframes are for screen layout only (field label, field position on screen, button label and position on screen). All screen text, field length and menu width is for LAYOUT PURPOSES ONLY and should not be considered final.**





Notes

**Confirm delete modal window**

For guidelines on creating modal windows, see the Enterprise 2.0 User Interface Standards, sections on Modal Windows and Light boxes.

Modal window title: Arial, Bold, Charcoal Grey #4c4d4f, 12px  
Text: Confirm Delete?

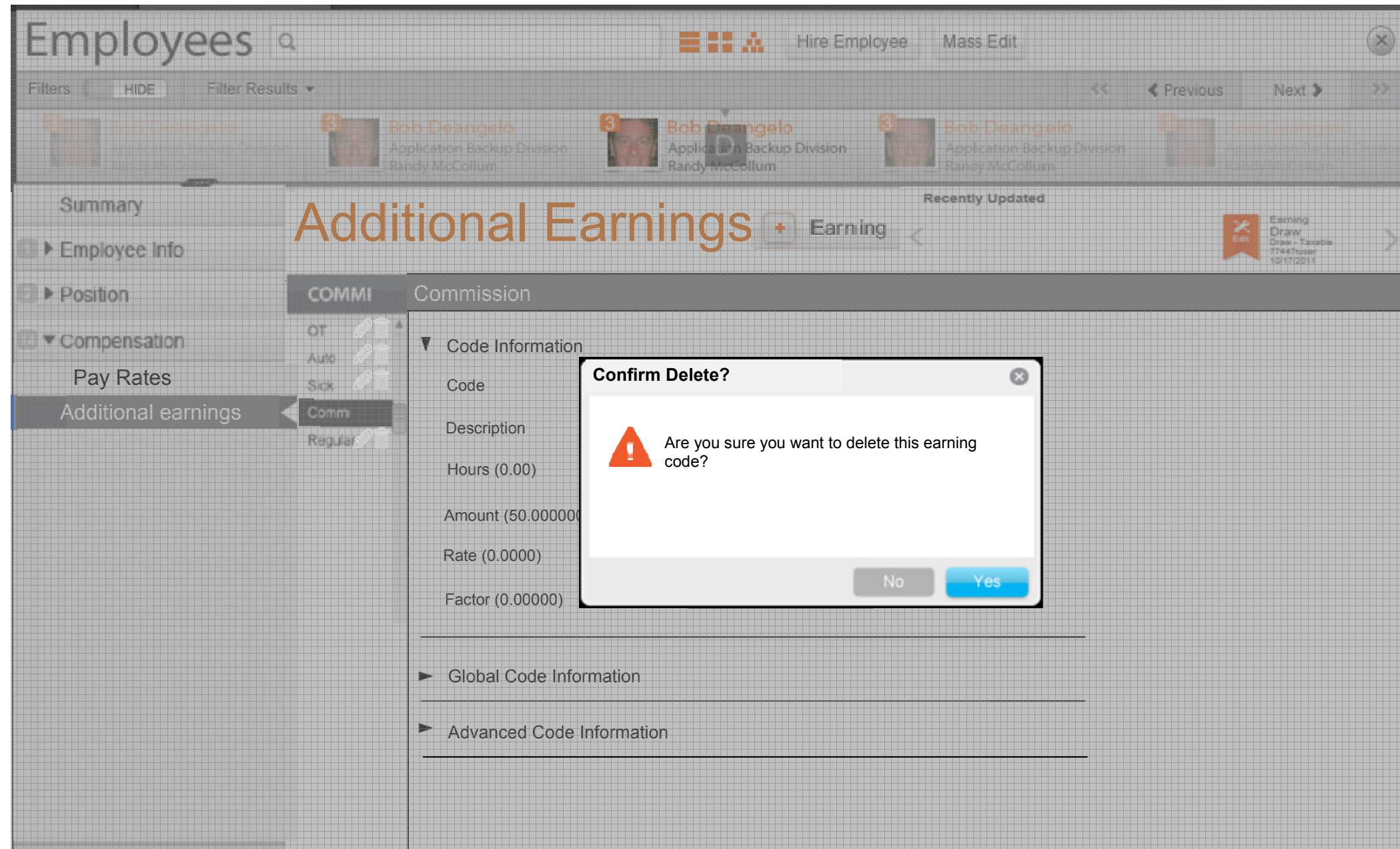
Icon name is warning-standard.png. Size is 13px wide by 15px high.

Copy: Arial, Regular, Charcoal Grey #4c4d4f, 13px  
Text: Are you sure you want to delete this earning code?

Buttons: Primary button: Yes (Yes-standard.png), secondary button: No (No-pressed.png)

**User action:** Clicks Yes.  
**Behavior:** The code is deleted and user returns to the previous screen.

**User action:** Clicks No.  
**Behavior:** No changes are saved and modal window disappears. The user returns to the previous screen.



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Notes

Error message display

This screen only illustrates HOW an error message will appear on a screen. Disregard any other information.

Real-time validation is enabled for some fields. For those fields, a check mark or error message icon is displayed accordingly.

Errors remain on screen until user makes corrections.

Error message at top of page:

- Period after error messages that have two sentences.
- Icon name is warning-standard.png. Size is 13px wide by 15px high.
- Background behind error messages is #ffffff.
- Red outline around message is 3px #e93716.
- Font for "# of Problems found" is Arial, Bold, #e93716, 13px
- Error messages display correct verb tense – "2 Problems were found. Please correct these problems..." "1 Problem was found. Please correct this problem..." Font is Arial, Bold, #e93716, 12px, color is #e93716.
- Error messages display in bulleted format. Font is Arial, Regular, #000000, 11px.

Error message next to field:

- Display as user moves off of the field.
- Field containing error is outlined in red #e93716.
- Display alongside the field with icon warning-standard.png. Size is 12px wide by 15px high. Error message text is Arial, Regular, #000000, 11px.
- Period after error messages that have two sentences.

See the Enterprise 2.0 User Interface Standards, section on Field Validation.

The screenshot shows the 'Additional Earnings' form in the Paycor 12 system. The form is for employee Maryann Deangelo, Client ID 74721, at Joe's Crab Shack. The form includes a list of codes on the left, with '1099' selected. The main form fields are: Code (1099), Description (Independent contractor amount), Hours (8.0), Amount (50.00), Rate, and Factor (description). A red-bordered error box at the top of the form contains the following text:   
**2 Problems were found**  
 Please correct these problems and click the Save button.  
 • The code description field cannot be empty. Please enter a code description.  
 • The Hours field format is 0.00. Please enter information in this format.  
 The 'Calculate' button is turned ON. The 'Save' button is highlighted in blue.

**PLEASE NOTE: Wireframes are for screen layout only (field label, field position on screen, button label and position on screen). All screen text, field length and menu width is for LAYOUT PURPOSES ONLY and should not be considered final.**

### Notes

#### Add Additional Earnings modal window

Size of modal window is determined by the information it contains.

User can add an earning code by clicking the Add Earning button on the Earnings screen. This Add Earnings modal window displays over the Earnings screen. The user can select an earning code from the pull-down menu, which displays all available codes at the client level and those not set up for this employee, and add the code information.

Once the code has been selected, the dropdown is not disabled. Users can select a different code from the dropdown. When this happens, the fields and values switch to match the new selection. Nothing from the old selection is saved. All Save, Cancel, and Close behavior remains unchanged.

Screen will use onFocus and active states. For information on onFocus and Active State information, see the Enterprise 2.0 UI Standards

Font color for watermarking is Light Gray #c9cacb, italics.

Once the user selects the code, the Code and description fields are display only.

**User Action:** Clicks the Save button

**Behavior:** The modal window disappears and information is saved.

**User Action:** Clicks the Cancel button

**Behavior:** The modal window disappears and any information is discarded.

**User Action:** Clicks the Close Icon.

**Behavior:** The modal window disappears and any information is discarded.

Version 2: Do you wish to see a code not on this list? This will add code to employee and to the client as well.

Add screens act like modal windows meaning they display with a light box effect. See the Enterprise 2.0 User Interface Standards, section on Light boxes.

#### Screen display before user selects an earning code.

Save button is disabled until user selects code.

**Add Additional Earnings**

Bonus

---

Code  
B

Description  
Bonus

Hours  
0.00

Amount  
\$ 50.0000000

Rate  
0.0000 %

Factor  
0.00000

---

Cancel Save

**Add Additional Earnings**

Select earning code

---

## Notes

## Error message display

**This screen only illustrates HOW an error message will appear on a screen. Disregard any other information.**

If field validation is enabled for this screen (positive field validation is not in version 1), it will display as the user tabs or clicks into the next field. See the Enterprise 2.0 User Interface Standards, sections on Field Validation.

Optimal tip information next to field: Display as user moves off of the field. Display alongside the field with icon info-standard.png. It is 12px wide and 15px high. Tip text is black #000000. See the Enterprise 2.0 User Interface Standards, sections on Field Validation.

Errors remain on screen until user makes corrections.

Error message at top of page:

- Period after error messages that have two sentences.
- Icon name is warning-standard.png. Size is 13px wide by 15px high.
- Background behind error messages is #ffffff.
- Red outline around message is 3px #e93716.
- Font for "# of Problems found" is Arial, Bold, #e93716, 13px
- Error messages display correct verb tense – "2 Problems were found. Please correct these problems..." "1 Problem was found. Please correct this problem..." Font is Arial, Bold, #e93716, 12px, color is #e93716.
- Error messages display in bulleted format. Font is Arial, Regular, #000000, 11px.

Error message next to field:

- Display as user moves off of the field.
- Field containing error is outlined in red #e93716.
- Display alongside the field with icon warning-standard.png. Size is 12px wide by 15px high. Error message text is Arial, Regular, #000000, 11px.
- Period after error messages that have two sentences.

See the Enterprise 2.0 User Interface Standards, section on Field Validation.

### Add Additional Earnings

**1 Problem was found**  
Please correct this problem and click the Save button.

- The Hours field format is 0.00. Please enter information in this format.

---

Code  
B

Description  
Bonus

Hours  

⚠ The Hours field format is 0.00. Please enter information in this format.

Amount

Rate  
 %

Factor

---

Frequency

Equation  
(RATE+HR)+AMT

Include In

How to Tax

Check Stub

Sequence

Include in Shift Calculation

Appear on W2 Box 14

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Notes

**Pay Rates Screen – View**

All active pay rate fields are bold.

To edit a pay rate, the user clicks the row or the corresponding edit icon. The screen refreshes allowing the user to edit fields. The user can also delete a pay rate by clicking the delete icon.

To add history: 1. Change a rate and effective date – the old values will show up in history. 2. If change only the rate, the effective date should default to next scheduled pay run and old effective rate will show in history. 3. If change only the effective date. Old date and rate will display in history 4. If edit code or reason, no history is added.

All fields and headings are left-aligned EXCEPT Pay Rate Annualized Rate, % Change headings are fields are right-aligned. Actions is centered with icons centered beneath heading.

Rows with active rates are white and values are bolded. Rows with future rates are white and values are not bolded. Rows with historical rates shaded with light gray.

**User action:** Clicks delete icon.  
**Behavior:** Item is deleted. Items can only be deleted in descending order (4,3,2, etc.). The Confirm delete modal window displays.

**User action:** Clicks edit icon.  
**Behavior:** The screen refreshes and displays editable information.

**User action:** Clicks Add Pay Rate button.  
**Behavior:** The Add pay rate modal window displays.

**User action:** Clicks Show on the History button.  
**Behavior:** All rate history for the rate numbers display with the ability to edit pay rate 1.

**User action:** Clicks Off on the History button.  
**Behavior:** Only the active rate number displays.

The screenshot shows the Paycor interface for viewing and managing pay rates for an employee. At the top, there are navigation tabs: Home, Payroll, Time & Attendance, HR & Benefits, and Reporting. Below these are buttons for 'Back to Employee List', 'Configure Company', and 'View Employees'. A search bar labeled 'Find' with the placeholder 'Find Employees' is present, along with a 'Hire Employee' button.

The employee's name, **Maryann Deangelo**, is prominently displayed. Below the name, there are fields for 'Employee Number: 5642100039', 'Department: 200 - Application Backup Division', 'Phone: 555-777-9000...', and 'Email: maryanndeangelo@fakecompany.com'. There are also navigation arrows for 'Previous' and 'Next'.

The main section is titled 'Pay Rates' and includes an '+ Add Pay Rate' button. Below this is a 'History' section with a 'SHOW' button and a note: 'To add history enter the previous pay rate and the previous effective date and save.'

#	Description	Pay Rate	Annualized Rate	Effective Date	% Change	Reason	Actions
<b>1</b>	<b>Regular 1</b>	<b>\$12.50 per hour</b>	<b>\$26,000</b>	<b>04/04/2011</b>	<b>10%</b>	<b>Merit</b>	
1	Regular 1	\$11.25 per hour	\$23,000	05/09/2010	5%	Merit	
1	Regular 1	\$10.50 per hour	\$20,000	04/11/2009	25%	Merit	
<b>2</b>	<b>Busser</b>	<b>\$215.75 per day</b>	<b>\$11,000</b>	<b>05/11//2009</b>	<b>3%</b>	<b>Promotion</b>	
<b>3</b>	<b>Waiter</b>	<b>\$2075.00 per pay</b>	<b>\$25,000</b>	<b>11/15/2011</b>	<b>1000%</b>	<b>Promotion</b>	
<b>4</b>	<b>Bartender</b>	<b>\$80,000.00 per pay</b>	<b>\$80,000</b>	<b>12/05/2009</b>	<b>500%</b>	<b>Promotion</b>	

At the bottom right of the table area, there is a note: 'Bolded rows are active for that pay rate.'

Notes

Pay Rates Screen – Edit

To edit a pay rate, the user clicks the row or the corresponding edit icon. The screen refreshes allowing the user to edit fields. The user can also delete a pay rate by clicking the delete icon. The user can also change the pay rate, effective date and the reason in the editable text boxes.

First editable field on the screen has a yellow background. Color number is: #ffeed1. The row being edited has a background color of #d8f5ff and a solid outline 1px of #8adffc.

To add history: 1. Change a rate and effective date – the old values will show up in history. 2. If change only the rate, the effective date should default to next scheduled pay run and old effective rate will show in history. 3. If change only the effective date. Old date and rate will display in history 4. If edit code or reason, no history is added.

All fields and headings are left-aligned EXCEPT Pay Rate Annualized Rate, % Change headings are fields are right-aligned. Actions is centered with icons centered beneath heading.

Rows with active rates are white and values are bolded. Rows with future rates are white and values are not bolded. Rows with historical rates shaded with light gray.

**User action:** Clicks delete icon.

**Behavior:** Item is deleted. Items can only be deleted in descending order (4,3,2, etc.). The Confirm delete modal window displays.

**User action:** Clicks edit icon.

**Behavior:** The screen refreshes and displays editable information.

**User action:** Clicks Add Pay Rate button.

**Behavior:** The Add pay rate modal window displays.

**User action:** Clicks Show on the History button.

**Behavior:** All rate history for the rate numbers display with the ability to edit pay rate 1.

**User action:** Clicks Off on the History button.

**Behavior:** Only the active rate number displays.

**User Action:** Clicks the Save button

**Behavior:** The information is saved.

**User Action:** Clicks the Cancel button

**Behavior:** The information is discarded.

Home Payroll Time & Attendance HR & Benefits Reporting

Back to Employee List Configure Company View Employees

Find Find Employees Hire Employee

Filters HIDE Filter Results

**Maryann Deangelo**  
Employee Number: 5642100039 Department: 200 -Application Backup Division  
Phone: 555-777-9000... Email: maryanndeangelo@fakecompany.com

Employee Info Pay Rates + Add Pay Rate

Position History SHOW To add history enter the previous pay rate and the previous effective date and save.

#	Description	Pay Rate	Annualized Rate	Effective Date	% Change	Reason	Actions
1	Regular 1	\$12.50 per hour	<b>\$26,000</b>	04/04/2011	2%	Merit	
1	Regular 1	\$11.25 per hour	\$23,000	05/09/2010	5%	Merit	
1	Regular 1	\$10.50 per hour	\$20,000	04/11/2009	25%	Merit	
2	Busser	<b>\$215.75 per day</b>	<b>\$11,000</b>	<b>05/11//2009</b>	3%	<b>Promotion</b>	
3	Waiter	<b>\$2075.00 per pay</b>	<b>\$25,000</b>	<b>11/15/2011</b>	<b>1000%</b>	<b>Promotion</b>	
4	Bartender	<b>\$80,000.00 per pay</b>	<b>\$80,000</b>	<b>12/05/2009</b>	<b>00%</b>	<b>Promotion</b>	

Scheduled Hours / Payrun  These hours load for this employee in payroll for pay rate # 1. **Bolded rows are active for that pay rate.**

Cancel Save

Notes

Errors on screen

This screen only illustrates HOW an error message will appear on a screen. Disregard any other information.

Errors remain on screen until user makes corrections.

Error message at top of page:

- Period after error messages that have two sentences.
- Icon name is warning-standard.png. Size is 13px wide by 15px high.
- Background behind error messages is #ffffff.
- Red outline around message is 3px #e93716.
- Font for "# of Problems found" is Arial, Bold, #e93716, 13px
- Error messages display correct verb tense – "2 Problems were found. Please correct these problems..." "1 Problem was found. Please correct this problem..." Font is Arial, Bold, #e93716, 12px, color is #e93716.
- Error messages display in bulleted format. Font is Arial, Regular, #000000, 11px.

Error message next to field:

- Font for Content: Arial, Regular, #ffffff, 12px
- No periods after message.
- Background behind error message #e93716
- Display as user moves off of the field
- Display alongside the field

See the Enterprise 2.0 User Interface Standards, section on Field Validation.

The screenshot shows the Paycor Pay Rates interface for employee Maryann Deangelo. The interface includes a navigation menu at the top with options like Home, Payroll, Time & Attendance, HR & Benefits, and Reporting. Below the navigation menu, there are buttons for 'Back to Employee List', 'Configure Company', and 'View Employees'. A search bar is present with the text 'Find Employees'. The employee's name, 'Maryann Deangelo', is prominently displayed, along with their Employee Number (5642100039), Department (200 - Application Backup Division), Phone (555-777-9000), and Email (maryanndeangelo@fakecompany.com). A sidebar on the left contains a menu with options like Employee Info, Position, Compensation, Pay Rates, Additional Earnings, Deductions, Direct Deposit, Taxes, and Compensation History. The main area displays a table of pay rates with columns for #, Description, Pay Rate, Annualized Rate, Effective Date, % Change, Reason, and Actions. The first row in the table is highlighted in yellow and contains an error message: '1 Problem was found. Please correct the problem and click the Save button.' The error message is displayed in a red box with a warning icon. The pay rate entry '\$.x.xx per hour' is highlighted in red, and the error message 'Only alpha characters' is displayed next to it. The table also shows other pay rates for 'Regular 1', 'Busser', 'Waiter', and 'Bartender'. At the bottom of the interface, there are 'Cancel' and 'Save' buttons.

Employee Info: Maryann Deangelo, Employee Number: 5642100039, Department: 200 - Application Backup Division, Phone: 555-777-9000, Email: maryanndeangelo@fakecompany.com

Pay Rates Table:

#	Description	Pay Rate	Annualized Rate	Effective Date	% Change	Reason	Actions
1	Regular 1	\$.x.xx per hour	Only alpha characters	04/04/2011	2%	Merit	[Edit] [Delete]
1	Regular 1	\$11.25 per hour	\$23,000	05/09/2010	5%	Merit	[Edit] [Delete]
1	Regular 1	\$10.50 per hour	\$20,000	04/11/2009	25%	Merit	[Edit] [Delete]
2	Busser	\$215.75 per day	\$11,000	05/11//2009	3%	Promotion	[Edit] [Delete]
3	Waiter	\$2075.00 per pay	\$25,000	11/15/2011	1000%	Promotion	[Edit] [Delete]
4	Bartender	\$80,000.00 per pay	\$80,000	12/05/2009	00%	Promotion	[Edit] [Delete]

Scheduled Hours / Payrun: 40. These hours load for this employee in payroll for pay rate # 1. Bolded rows are active for that pay rate.

Buttons: Cancel, Save

Notes

**Confirm delete modal window**

For guidelines on creating modal windows, see the Enterprise 2.0 User Interface Standards, sections on Modal Windows and Light boxes.

User clicks delete icon on Edit or View Pay Rates screens.

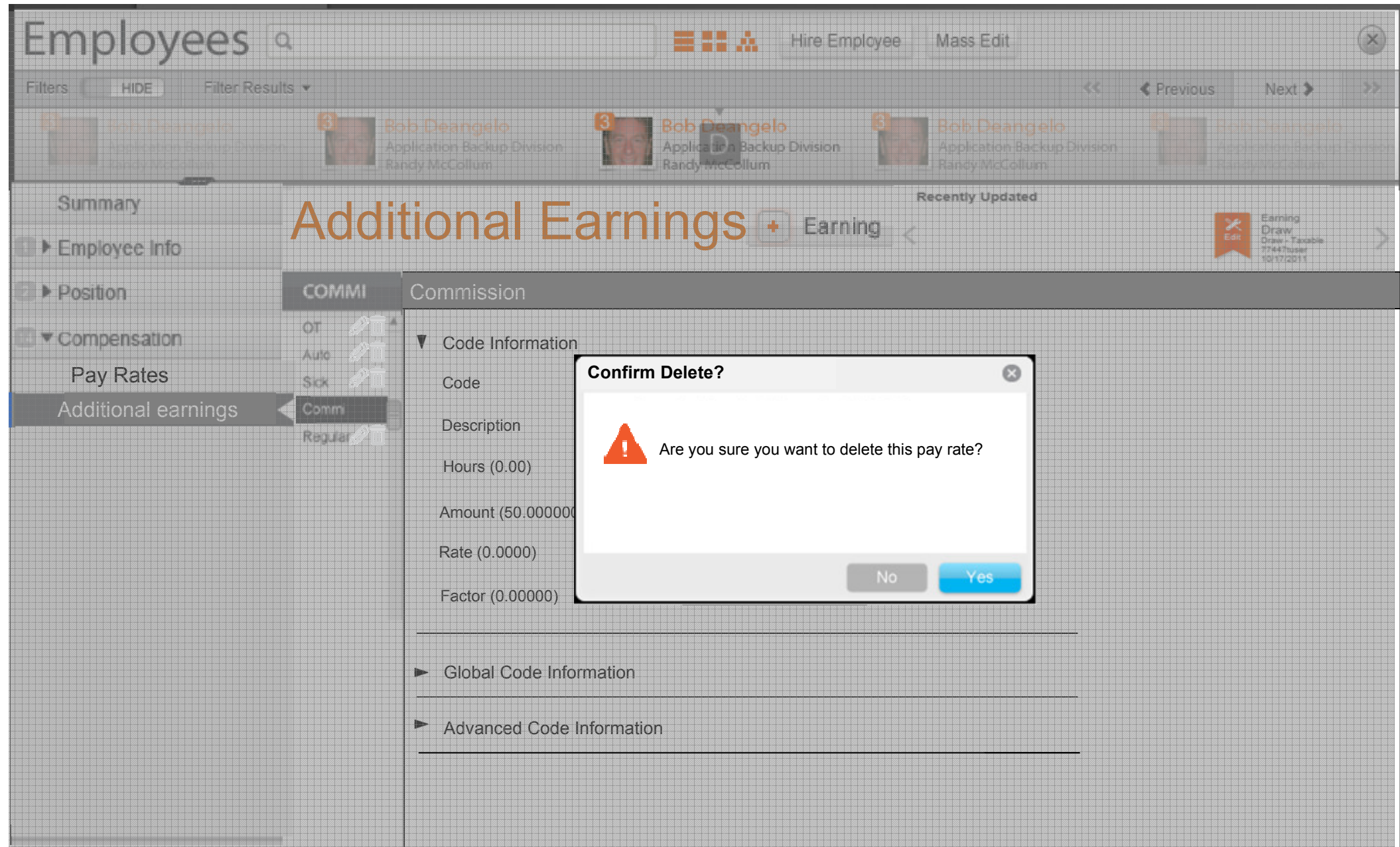
Modal window title: Arial, Bold, Charcoal Grey #4c4d4f, 12px  
Text: Confirm Delete?

Copy: Arial, Regular, Charcoal Grey #4c4d4f, 13px  
Text: Are you sure you want to delete this pay rate?

Buttons: Primary button: Yes (Yes-standard.png), secondary button: No (No-pressed.png)

**User action:** Clicks Yes.  
**Behavior:** The pay rate is deleted and user returns to the previous screen.

**User action:** Clicks No.  
**Behavior:** No changes are saved and modal window disappears. The user returns to the previous screen.



**PLEASE NOTE: Wireframes are for screen layout only (field label, field position on screen, button label and position on screen). All screen text, field length and menu width is for LAYOUT PURPOSES ONLY and should not be considered final.**

## Notes

### Add pay rate modal window

When the user clicks the Add Pay Rates button on the Pay Rates screen, this modal window displays on top of the Pay Rate screen. The user can enter a pay rate code name, enter the pay rate, enter the effective date and the reason.

The Pay Rate Number field is display-only and cannot be edited.

Font color for watermarking is Light Gray #c9cacb and italics.

Screen will use onFocus and active states. For information on onFocus and Active State information, see the Enterprise 2.0 UI Standards

Date picker icon is datepicker.ai. It is 12px wide and 15px high.

**User Action:** Clicks the Save button

**Behavior:** The modal window disappears and information is saved.

**User Action:** Clicks the Cancel button

**Behavior:** The modal window disappears and any information is discarded.

**User Action:** Clicks the Close Icon.

**Behavior:** The modal window disappears and any information is discarded.

Add screens act like modal windows meaning they display with a light box effect. See the Enterprise 2.0 User Interface Standards, section on Light boxes.

If field validation is enabled for this screen (positive field validation is not in version 1), it will display as the user tabs or clicks into the next field. See the Enterprise 2.0 User Interface Standards, sections on Field Validation.

Optimal tip information displays next to field. Display as user moves off of the field. Display alongside the field with icon info-standard.png. It is 12px wide and 15px high. Tip text is black #000000. See the Enterprise 2.0 User Interface Standards, sections on Field Validation.

**Add Pay Rate**

Pay Rate Number  
4

Description  
Bartender

Pay Rate  
\$ 0.00 Per hour

Effective Date  
mm/dd/yyyy

Reason  
Rate for this job

Cancel Save